## STem Ш察にK THINKT

## Mele Mapping

## Activity

## Grades

K－12

## Career Pathways

Computer Scientist
Programmer
New Media Artist
Cultural Historian
Song Writer

## Academics

Math：Scale，Measurement
Social Studies：Geography，Culture
Science：Geology，Systems
Language Arts：Storytelling
Computer Science：Patterns，Code
Professional Career Skills
Communication
Creativity
Problem Solving
Inference

## Materials

Ozobot
Map of the Hawaiian Islands
Hawaiian Mele
Markers：Red，Green，Black，Blue
Ruler（optional）

## Team Goal

Level 1
Map each verse of a mele（Hawaiian for chants，songs or poems）on the island map．
Add drawings to visualize the verses．
Through code，help your Ozobot experience the mele as it navigates across the island．

Level 2
Research to find a mele．Map each verse and add drawings to visualize the meaning． Using code，help your Ozobot experience the mele as it navigates across the island．

## Level 3

Write a mele and map it；create drawings to visualize the verses．Code the Ozobot to experience your mele as it navigates across the island．


## Think like a computer scientist with Ozobot

| Algorithm <br> As you draw, you are giving the Ozobot a list of steps to complete in a specific order. | Cloud Computing <br> You can access Ozoblocky on the internet and program with internet-based information like algorithms and data not stored on your computer. | Computer Program <br> Your code is a set of directions that tells the Ozobot what to do. |
| :---: | :---: | :---: |
| There are many different ways to solve a problem with Ozobots; you need to recognize patterns, think abstractly, and write visual algorithms. | Debugging <br> When you test your code, you might encounter a problem that needs to be fixed and optimized. | Database <br> As you discover new visual code patterns, create a table to help organize the data into categories to help you find which code works best depending on the situation. |
| Binary <br> A computer's brain reads only two options, like 1 or 0 . All algorithms, or lists of steps, are made up of these two options. Code is translated into this binary "machine language." | Machine <br> Language <br> Inside the Ozobot is a tiny computer brain (CPU - central processing unit) that translates all the code you write into a machine language, written in numbers, that the Ozobot can understand. | Artificial <br> Intelligence <br> Ozobots can't hear your speech, but they do have a basic image recognition of colors using a sensor at the bottom. |
| SQL: Structured <br> Query Language <br> This was the most popular coding language in 2018. Your Ozobot doesn't read this language; instead it reads visual color and Ozoblockly languages. | Natural Language Processing <br> Your Ozobot can't understand (process, respond or manipulate) the words you say. Can you imagine using an Ozobot with natural language processing in the future? | Parallel and <br> Distributed <br> Computing <br> Your Ozobot can't do this yet, but imagine if they could communicate with multiple Ozobots, share messages and solve a problem together! |

## Engineering Design Process Directions:



## Define the Problem

Choose a goal to tackle with your team!

## Gather Pertinent Information

Learn about writing code for Ozobots:
¢ https://ozobot.com/stem-education/stem-lessons

Explore Mele:
Nā mele o Hawai'i Nei: 101 Hawaiian Songs

© https://ozobot.com/stem-education/education-getting-started Use the Hawaiian mele provided (for Level 2 and 3, explore mele). Research the location that each verse may take place on each island.

## Generate Multiple Solutions

Number each verse in the Hawaiian mele and decide how you can use art to visualize that verse. Explore Ozobot code that would help the robot experience each verse. Sketch out possible paths for your code.
(See Calibrate Ozobot Tips sheet)

## Choose a Solution

From all of your options, choose the algorithm (the sequential coded path) that will best represent the mele. Create a visual model that works best. Bring team ideas together into one solution.

## Design a Culturally Responsive Solution

As you design your model to work with algorithms, think about how the model will share accurate information. How does your model express the mele? What knowledge are you sharing with this visual way of storytelling?

## Test and Optimize

Run your Ozobot on the visual program in your model.
Does it accurately share information?
Use what you learned to improve your interactive solution.

## Share \& Reflect

How did your team find solutions and practice perseverance? Talk to your team: What went well? What could have gone better?

## 5T若m ш； <br> TIPS

## Calibrate Ozobot

C https：／／ozobot．com／support／calibration

STEP 1：Hold the power button until it flashes WHITE（about 2 seconds）．
STEP 2：Place it on the BLACK DOT．


STEP 3：If it blinks GREEN，it is ready！If not，repeat steps 1 and 2.

## Practice Drawing Lines of Code

Tip \＃1－Avoid breaks in your line．Avoid overlapping lines．
Tip \＃2－Acute angles are hard for the Ozobot to follow．
Tip \＃3－Draw lines that are not too fat and not too thin．


## hilo hanakahi



Hilo, Hanakahi, rain rustling lehua.


Puna, paia 'ala, i ka paia 'ala i ka hala.
Puna, fragrant bowers, bowers fragrant with hala.
$\square$ Ka'ū, i ka makani, i ka makani kuehu lepo.
$\square$ Kona, i ke kai, i ke kai mā'oki'oki.


Ka-wai-hae, i ke kai, i ke kai hāwanawana.
Ka'ū, the wind, the dirt scattering wind.

Kona, the sea, the streaked sea.
$\square$ Wai-mea, i ka ua, i ka ua Kīpu'upu'u.
$\square$ Kohala, i ka makani, i ka makani 'Āpa'apa'a.
Kohala, the wind, the Āpa'apa'a wind.
$\square$ Hāmākua, i ka pali, i ka pali lele koa'e.
Hāmākua, the cliff, the tropic birds flying cliffs.


Ha'ina ka puana, i ka ua Kani-lehua. Ka-wai-hae, the sea, the whispering sea.

Wai-mea, the rain, the Kipu'upu'u rain.

Tell the refrain, rain rustling lehua.


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## MAIKA＇I KAUA＇I



Maika＇i wale nō Kaua＇i
Hemolele wale i ka mālie．


Kuahiwi nani，Wai＇ale＇āle， Lei ana i ka mokihana．


Hanohano wale＇o Hanalei
I ka ua nui hō＇eha＇ili


I ka wai o＇u＇inakolo
I ka poli o Namolokama．


Maika＇i nō Kaua＇i，
Hemolele i ka mālie．


Kuahiwi Wai＇ale＇āle
Lei ana i ka mokihana．

## KAUAI BEAUTY

So very beautiful is Kaua＇i
So perfect in the calm．

Pretty mountain，Wai＇ale＇āle， Wears the mokihana lei．

So glorious is Hanalei
With the great rain that pains the skin

And the rustling water In the heart of Namolokama．

So beautiful is Kaua＇ i ，
So perfect in the calm．

Mount Wai＇ale＇āle
Wears the mokihana lei．

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University of Hawai＇i Press．
Elbert，Samuel H，and Noelani Mahoe．Nā mele o Hawai＇i Nei： 101 Hawaiian Songs．Kuleana kope， 1970．http：／／www．uhpress．hawaii．edu／



## MOLOKA＇I NUI A HINA

$\square$ Ua nani nā hono a Pi＇i－lani
I ke kū kilakila i ka＇ōpua．
＇O ku＇u pua kukui，aia I Lani－kāula， ＇O ka hene wai＇＇olu lana mālie．

Hui


Ua like nō a like la－Me ku＇u one hānau， Ke po＇okela i ka piko o nā kuahiwi，

Me Moloka＇i nui a Hina，＇Āina i ka wehiwehi， E ho＇i nō au e pili．


E ka makani ē，e pā mai me ke aheahe， ＇Auhea ku＇u pua kalaunu．

E ka makani ē，e pā mai me ke aheahe， ＇Auhea ku＇u pua kalaunu．

Ki＇eki＇e Halawa i ke alo o nā pali， Ka heke nō ia i ka＇u＇ike．

Lupalupa lau lipo i ke oho o ka palai， Ma ku＇u poli mai＇oe e ho＇oheno nei．

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Maui County, Hawai'i
Map Scale
$1 \mathrm{~cm}=6.6 \mathrm{mi}$



